RANDOM NUMERS:

#include<stdio.h>  
#include <stdlib.h>  
#include <time.h>

int main(void)  
{  
int i;  
time\_t t;  
srand((unsigned) time(&t));  
printf(“Ten random numbers from 0 to 99\n\n”);  
for(i=0; i<10;i++)  
printf(“%d\n”,rand()%100);  
}

OR

#include<stdio.h>

#include<stdlib.h>

#include<time.h>

/\* prints a random number in the range 0 to 99 \*/

int main(void)

{

randomize();

printf(“Random number in the 0-99 range: %d\n”, random (100));

return 0;

}